

BRADLEY

CREW GUNNERY SCORESHEET

6101

For use of this form, see FM 3-20.21; the proponent agency is TRADOC

1. Engagement 61	2. Crew A-13	3. Unit A/1-34 AR	4. Date 15 JAN 2009	5. O/V Posture OFF / CBRN
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6. Target 1			7. Target 2			8. Target 3			
a. Type	b. Range	c. Posture	a. Type	b. Range	c. Posture	a. Type	b. Range	c. Posture	d. Delay
Truck	600m	Stat	Troops	400m	Stat				

Firing Set	Driver Action	Firing Data	Authorized Break Times			Firing Set	15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points			
9. A	e. Move Up	f. Open 5	i. Target # 1	a. Break Start	A	a. Incorrect Conduct of Fire	A - Alert			
		g. Close 7		b. Break Stop			A/W - Ammo/Weapon			
		h. Sensing T		c. Break Time			TD - Target Description			
10. B	d. Back Up	f. Open 13	i. Target # 2	a. Break Start	B	b. Improper Ammo or Wpn	AZ - Direction			
		g. Close 16		b. Break Stop			R/E - Range/Elevation			
		h. Sensing T		c. Break Time			E - Execution			
11. C	d. Back Up	f. Open	i. Target #	a. Break Start	C	c. Failure to ID Friendly or Non-Combatants	X - Termination			
		g. Close		b. Break Stop			ST - Stoppage			
		h. Sensing		c. Break Time			M - Malfunction			
12. D	d. Back Up	f. Open	i. Target #	a. Break Start	D	d. No Digital Battle Damage Assessment (BDA)	OB - Obscuration			
		g. Close		b. Break Stop			FID - Friendly ID			
		h. Sensing		c. Break Time			MF - Misfire			
13. E	d. Back Up	f. Open	i. Target #	a. Break Start	E	e. Incorrect Response Terms	AC - Aft Cap			
		g. Close		b. Break Stop			BU - Breech Up			
		h. Sensing		c. Break Time			D - Doubtful			
	d. Back Up	f. Open	i. Target #	a. Break Start		f. Incorrect engagement Techniques	L - Lost			
	g. Close	b. Break Stop		O - Over						
	h. Sensing	c. Break Time		T - Target						

14. SCORE	a. Target Type	b. Range	c. Close Time	d. Delay Time	e. Total Defilade	f. Break Time	g. Engagement Time	h. Final Eng Time	i. Target Points
KILL 1	Truck	600m	7	⊖	0	⊖ 0	⊕ 7	7	⊕ 100
KILL 2	Troops	400m	16	⊖	0	⊖ 0	⊕ 16	9	⊕ 100
DELAY TGT				⊖		⊖	⊕		⊕

REMARKS:	16. Total Scores (Target 1(i) + Target 2(i) + Target 3(i))		200
	17. Number of Total Targets Presented		2
	18. Engagement Score		100 ←
	19. DQ - Disqualified		NO
	20. AO - Auto Zero		NO
	21. 30 - Safety (30 Points)		NO
	22. Safety Violations		0 ←
	23. Points		100 ←

UP/FIRE
DOWN