

Humvee

**CREW GUNNERY SCORESHEET**

6401

For use of this form, see FM 3-20.21; the proponent agency is TRADOC

1. Engagement 64	2. Crew A-13	3. Unit A/1-34 AR	4. Date 15 JAN 2009	5. O/V Posture Short Halt / TCP
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6. Target 1			7. Target 2			8. Target 3			
a. Type	b. Range	c. Posture	a. Type	b. Range	c. Posture	a. Type	b. Range	c. Posture	d. Delay
Truck	1000m	MOV							

Firing Set	Driver Action	Firing Data	Authorized Break Times			Firing Set	15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points									
9. A	e. Move Up	f. Open 10	I. Target # 1	a. Break Start	15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points	A		a. Incorrect Conduct of Fire A - Alert A/W - Ammo/ Weapon TD - Target Description AZ - Direction R/E - Range/ Elevation E - Execution X - Termination ST - Stoppage M - Malfunction OB - Obscuration FID - Friendly ID MF - Misfire AC - Aft Cap BU - Breech Up D - Doubtful L - Lost O - Over S - Short T - Target								
		g. Close 14		b. Break Stop												
		h. Sensing T		c. Break Time												
10. B	d. Back Up	f. Open	I. Target #	a. Break Start					15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points	B						
	e. Move Up	g. Close		b. Break Stop												
		h. Sensing		c. Break Time												
11. C	d. Back Up	f. Open	I. Target #	a. Break Start							15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points	C				
	e. Move Up	g. Close		b. Break Stop												
		h. Sensing		c. Break Time												
12. D	d. Back Up	f. Open	I. Target #	a. Break Start									15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points	D		
	e. Move Up	g. Close		b. Break Stop												
		h. Sensing		c. Break Time												
13. E	d. Back Up	f. Open	I. Target #	a. Break Start											15. Crew Conduct, Duties, and Response / Penalties and AAR Discussion Points	E
	e. Move Up	g. Close		b. Break Stop												
		h. Sensing		c. Break Time												

14. SCORE	a. Target Type	b. Range	c. Close Time	d. Delay Time	e. Total Defilade	f. Break Time	g. Engagement Time	h. Final Eng Time	i. Target Points
KILL 1	Truck	1000m	14	⊖	0	⊖	⊖	14	⊖
KILL 2				⊖		⊖	⊖		⊖
DELAY TGT				⊖		⊖	⊖		⊖

REMARKS:	Total Scores		100
	16. (Target 1(i) + Target 2(i) + Target 3(i))		⊖ 100
	17. Number of Total Targets Presented		⊖ 1
	18. Engagement Score		⊖ 100 ←
	19. DQ - Disqualified		⊖ NO
	20. AO - Auto Zero		⊖ NO
	21. 30 - Safety (30 Points)		⊖ NO
22. Safety Violations		⊖ 0 ←	
23. Points		⊖ 100 ←	

UP/FIRE  
DOWN